Some Representation Learning Approaches to Automatic Speech Recognition and its Applications

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Big Data Era – Information Overload

Too much information kills information!

Written text







Today a person is subjected to more new information in a day than a person in the middle ages in his entire life!

Speech, Audio, Image, Video, etc.





Outline

- Introduction
- Machine Learning
- Automatic Speech Recognition (ASR)
- (Shallow & Deep) Representation Learning for ASR and its Applications
- Conclusions



Introduction (1/3)

- Communication and search are by far the most popular activities in our daily lives
 - Speech is the most nature and convenient means of communication between humans (and between humans and machines in the future)
 - A spoken language interface could be more convenient than a visual interface on a small device
 - Provide "anytime" and "anywhere" access to information
 - Already over half of the internet traffic consists of video data
 - Though visual cues are important for search, the associated spoken documents often provide a rich set of semantic cues (e.g., transcripts, speakers, emotions, and scenes) for the data



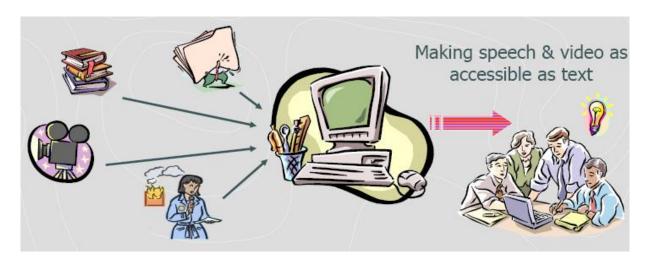
Introduction (2/3)

- Text Processing vs. Speech Processing
 - Recognition, Analysis and Understanding
 - Text: analyze and understand text
 - Speech: recognize speech (i.e., ASR), and subsequently analyze and understand the recognized text (propagations of ASR errors)
 - Variability
 - Text: different synonyms to refer to a specific semantic object or meaning, such as 台灣師範大學, 師大, 教育界龍頭, etc.
 - Speech: an infinite number of utterances with respect to the same word (e.g., 台灣師範大學)
 - Manifested by a wide variety of oral phenomena such as disfluences (hesitations), repetitions, restarts, and corrections
 - Gender, age, emotional and environmental variations further complicate ASR
 - No punctuation marks (delimiters) or/and structural information cues exist in speech



Introduction (3/3)

- Automatic Speech Recognition (ASR) or Speech to Text
 - Transcribe the linguistic contents of speech utterances
 - Play a vital role in multimedia information retrieval, summarization, organization, among others
 - Such as the transcription of spoken documents and recognition of spoken queries





Spectrum of **Machine Learning** Research

Training Data

- Supervised Learning (Labeled data)
- Semi-supervised Learning (Labeled and unlabeled data)
- Unsupervised
- Active Learning (Selectively labeled data)

Data (Input) Representation

- Dense Features
- Sparse Features
- Deep Learning for Multiple layers of Non-linearity

Evaluation Metrics

- Extrinsic
- Intrinsic

Training Criteria

- Maximum Likelihood (Generative Learning)
- Maximum Discrimination (Discriminative Learning)
- Maximum Task Performance

Source and Target Distributions

- Single-Task Learning
- Model Adaptation
- Multi-Task Learning



Typical Recipe for **Machine Learning** Research

Does the models do Yes Yes Does the models do well Done! well on the on the training data? development/test data? No No (viz. underfitting) (viz. overfitting) More complicated models More data or deeper networks (Rocket fuel) (Rocket engine)



There is no data like more data!

Automatic Speech Recognition (ASR)

Bayes Decision Rule (Risk Minimization)

$$\begin{aligned} W_{opt} &= \arg\min_{W \in \mathbf{W}} Risk(W|O) \\ &= \arg\min_{W \in \mathbf{W}} \sum_{W' \in \mathbf{W}} Loss(W,W')P(W'|O) \\ &\approx \arg\max_{W \in \mathbf{W}} P(W|O) \quad \text{Assumption: Using the "o-1" Loss Function} \\ &= \arg\max_{W \in \mathbf{W}} \frac{p(O|W)P(W)}{p(O)} \\ &= \arg\max_{W \in \mathbf{W}} \frac{p(O|W)P(W)}{p(O)} \quad \text{Linguistic Decoding} \end{aligned}$$

and

Feature Extraction & Acoustic Modeling Language Modeling

Possible speaker, pronunciation, variations environment, context, etc.

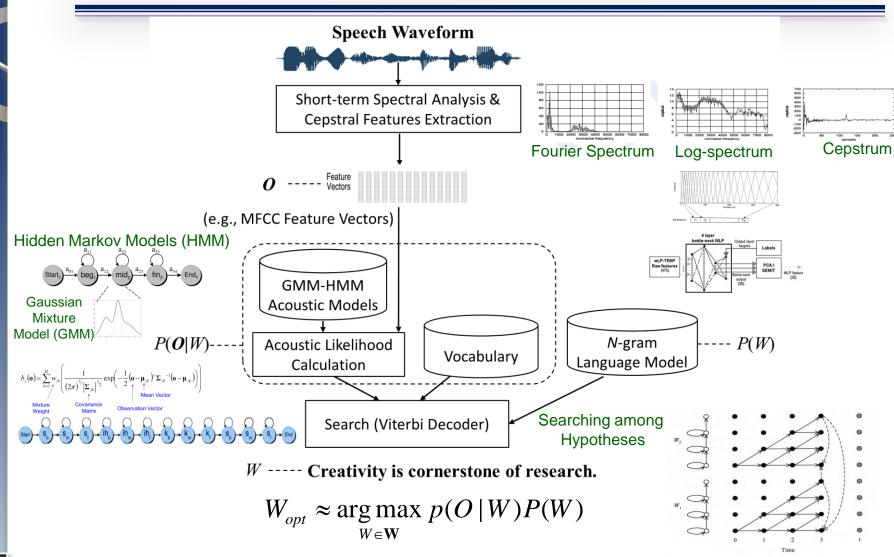
domain, topic, style, etc.



^{1.} F. Jelinek. Statistical Methods for Speech Recognition. The MIT Press, 1999

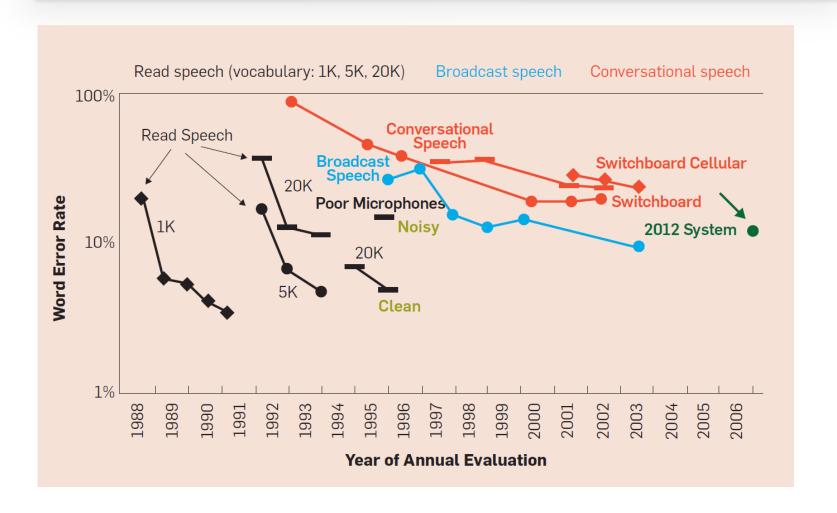
^{2.} X Huang, J. Backer, R. Reddy, "A historical perspective of speech recognition," ACM Communications, 2004

Schematic Diagram of ASR





Historical Progress of ASR





What is Deep Learning?



Deep learning

From Wikipedia, the free encyclopedia

Deep learning (deep machine learning, or deep structured learning, or hierarchical learning, or sometimes DL) is a branch of machine learning based on a set of algorithms that attempt to model high-level abstractions in data by using multiple processing layers with complex structures or otherwise, composed of multiple non-linear transformations.^[1](p198)[2][3][4][5]



Shallow Learning GMM, SVM, CRF, NMF/PLSA/LDA,

Perception, Boosting, etc.

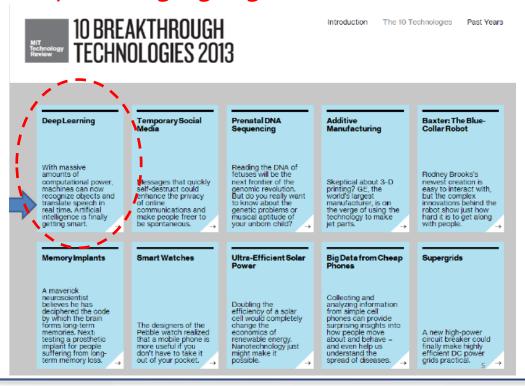
Deep Learning DNN, CNN, RNN, LSTM, etc.

(help to discover intricate structure in large data sets)



A Surge of Research on Deep Learning (1/2)

- Our computers can learn and grow on their own
- Our computers are able to understand complex, massive amount of data (deep learning serves as a good foundation for effectively leveraging big data)





^{1.} http://www.technologyreview.com/lists/breakthrough-technologies/2013/

^{2.} Y. LeCun, Y. Bengio and G. Hinton, "Deep learning," Nature, 521, pp. 436-444, 2015

A Surge of Research on Deep Learning (2/2)

MIT Technology Review

Facebook Launches Advanced AI Effort to Find Meaning in Your Posts

September 20, 2013

A technique called deep learning could help Facebook understand its users and their data better.

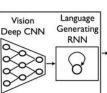
By Tom Simonite on September 20, 2013.

..Facebook's foray into deep learning sees it following its competitors Google and Microsoft, which have used the approach to impressive effect in the past year. Google has hired and acquired leading talent in the field (see "10 Breakthrough Technologies 2013: Deep Learning"), and last year created software that taught itself to recognize cats and other objects by reviewing stills from YouTube videos. The underlying deep learning technology was later used to slash the error rate of Google's voice recognition services (see "Google's Virtual Brain Goes to Work")....Researchers at Microsoft have used deep learning to build a system that translates speech from English to Mandarin Chinese in real time (see "Microsoft Brings Star Trek's Voice Translator to Life"). Chinese Web giant Baidu also recently established a Silicon Valley research lab to work on deep learning.









A group of people shopping at an outdoor market.

There are many vegetables at the fruit stand.



A woman is throwing a **frisbee** in a park.



A little girl sitting on a bed with a teddy bear.



X. He, et al., "Deep learning for natural language processing and related applications," Tutorial given at ICASSP 2014.

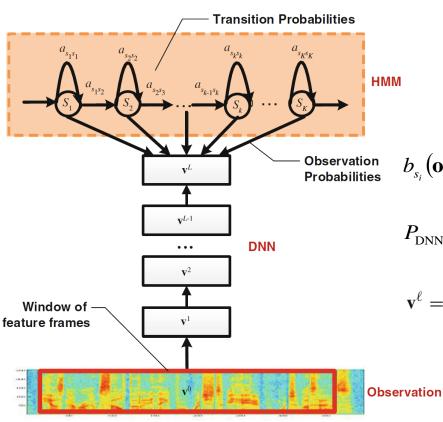
Deep Learning for Acoustic Modeling in ASR (1/4)

- Deep Learning is the cutting edge for acoustic modeling
- Dr. Li Deng pointed out that there are three major factors for the recent success of deep learning in ASR
 - Remove modeling of dynamics by using a long time window to approximate the true effects of dynamics
 - Reverse the direction of information flow in the deep models: from top-down as in the deep generative models to bottomup as in the DNN
 - 3. Bypass the difficulty to train a DNN with many hidden layers: using Restricted Boltzmann Machines (RBM) or Deep Belief Networks (DBN) to initialize or pre-train the DNN



Deep Learning for Acoustic Modeling in ASR (2/4)

- Deep Learning is the cutting edge!
 - E.g., Leveraging Deep Neural Networks (DNN) for Feature
 Extraction and Acoustic Modeling (Context-Dependent DNN-HMM)



deeper layers, longer features & wider temporal contexts

$$b_{s_i}(\mathbf{o}) = p(\mathbf{o} \mid s_i) = \frac{P_{\text{DNN}}(s_i \mid \mathbf{o})p(\mathbf{o})}{P_{\text{ML}}(s_i)} \propto \frac{P_{\text{DNN}}(s_i \mid \mathbf{o})}{P_{\text{ML}}(s_i)}$$

$$P_{\text{DNN}}(s_i \mid \mathbf{o}) = v_i^L = \text{softmax}_i \left(\mathbf{z}^L\right) = \frac{e^{z_i^L}}{\sum_j e^{z_j^L}}$$

$$\mathbf{v}^{\ell} = f\left(\mathbf{z}^{\ell}\right) = f\left(\mathbf{W}^{\ell}\mathbf{v}^{\ell-1} + \mathbf{b}^{\ell}\right), \text{ for } 0 < \ell < L$$

 $f(\cdot)$: sigmoid, hyperbolic, or rectified linear unit (ReLU) functions

Model parameters of DNN can be estimated with the error back-propagation algorithm and stochastic gradient decent (SGD).

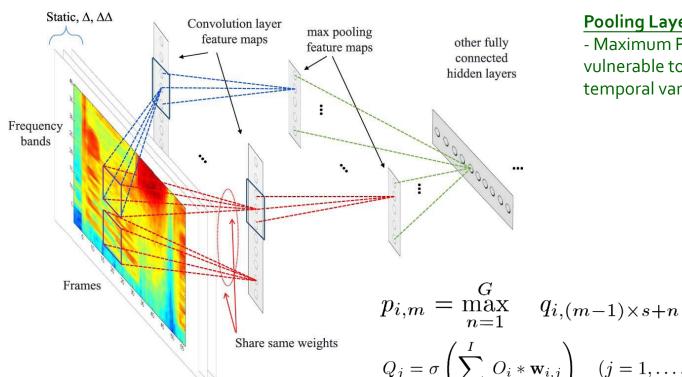


Deep Learning for Acoustic Modeling in ASR (3/4)

CNN-HMM

CNN: Convolutional Neural Networks

Input feature map



Convolution Layer:

- Locality: deal with noise
- Weight Sharing: facilitate model training

Pooling Layer:

- Maximum Pooling: less vulnerable to spectral and temporal varieties

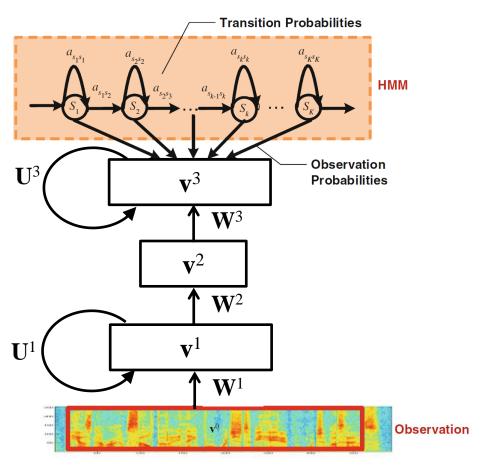
$$p_{i,m} = \max_{n=1} q_{i,(m-1)\times s+n}$$

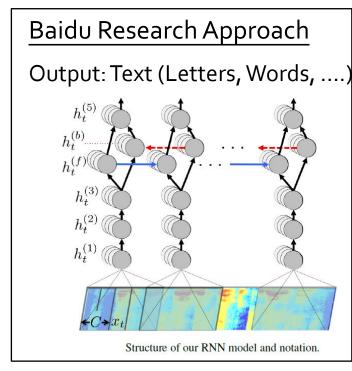
$$Q_j = \sigma \left(\sum_{i=1}^I O_i * \mathbf{w}_{i,j}\right) \quad (j = 1, \dots, J)$$



Deep Learning for Acoustic Modeling in ASR (4/4)

Recurrent Neural Networks (RNN-HMM)







Automatic Meeting Transcription (1/2)

Manual Transcripts

- A: 那會在二a那個那叫什麼二b啊二a
- A: vip vip room
- B: 欸
- A: 就是 大家 開 all hands meeting 那裡
- C: 錄音的話就只能用八爪魚喔
- A: 錄音 就 對 啊 那 場 就 反正 錄下 來 就 好了 對
- A: 好 一 開始
- D: 請問 一下
- D: 上 次 二 a. 的 時候 那個 圓 方 不是 有 來 教 我們 怎麼 用 八爪魚 錄音 所以 那個 測試 設 定都 沒有 動
- D: 就 直接 麥克風 可以 把 聲音 收進 來
- A: 圓 圓形 會議 對 啊 圓形 會議 是 這樣
- D: 好好
- A: 可是 我們 這 一 次 不是 在 圓形 我們 這 次 是 在 呃 vip
- A: 就是 董事長 開會 的 地方

Automatic Transcripts

- A: 那 會 在 二 a. h 那個 資料 怎麼 二 的 啊 把 二
- a.
- A: 七 vip 喔 vip vip room
- B: 嘿
- A: 可是 打開 過 hand meeting 那裡
- C: 錄音的話是 怎麼用 滑動 語料
- A: 錄音 就 對 啊 那 一 場 就 反正 錄下 就 好了
- A: 好 一 開始 了
- D: 請問 一下
- D:上是二月的時候那個員工不是來教我們 怎麼 跟八爪魚 錄音最那個測試設定檔秒 鐘
- D: 就 支 麥克風 可以 把 聲音 投 進來
- A: 每 圓形 會議 對 啊 圓形 會議室 這樣
- D: 好
- A: 可是 我們 **這** 次 不是 在 圓形 我們 這 次 是 在 edge vip
- A: 是董事會開會的地方

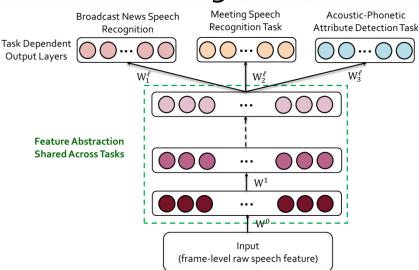






Automatic Meeting Transcription (2/2)

- Acoustic Modeling with Multitask Learning (MTL)
 - (A) Mono-Senones
 - (B) Multilingual Information
 - (C) Context State Label
 - (D) Context Phone Label
 - (E) Dark Knowledge



	Worr Error Rate, WER (%)	Character Error Rate, CER (%)	# Layers	# Neurons per Layer
GMM-HMM	58.71	51.88	-	-
DNN-HMM	43.20	36.45	6	2,048
LSTM-HMM	44.82	38.10	LSTM*3	1024
CNN-DNN-HMM	42.20	35.60	CNN*2+DNN*4	2,048
DNN-HMM+MTL(A)	45.87	39.42	6	2,048
DNN-HMM+MTL(B)	42.97	35.93	6	2,048
DNN-HMM+MTL(C)	45.89	38.83	6	2,048
DNN-HMM+MTL(D)	45.51	38.33	6	2,048
DNN-HMM+MTL(E)	42.72	35.91	6	2,048



^{1.} G. E. Hinton, et al., "Distilling the knowledge in a neural network," arXiv preprint arXiv:1503.02531, 2015

^{2.} J.W. Hung et al., "Robust speech recognition via enhancing the complex-valued acoustic spectrum in modulation domain," IEEE/ACM Transactions on Audio, Speech, and Language Processing, February 2016.

Some Applications of ASR

- Multimedia (spoken document) retrieval and organization
 - Speech-driven Interface and multimedia content processing
 - Work in concert with natural language processing (NLP) and information retrieval (IR) techniques
 - A wild variety of potential applications (to be introduced later)
- Computer-Aided Language Learning (CALL)
 - Speech-driven Interface and multimedia content processing
 - Work in in association with natural language processing techniques
 - Applications
 - Synchronization of audio/video learning materials
 - Automatic pronunciation assessment/scoring
 - Read student essays and grade them
 - Automated reading tutor
- Others



Speech-based Multimedia Retrieval, Organization, Question Answering, Machine Translation

- Continuous and substantial efforts have been paid to speechdriven multimedia retrieval and organization in the recent past
 - Informediα System at Carnegie Mellon Univ.
 - MIT Lecture Browser
 - IBM Speeh-to-Speech Translation, Waston (QA)
 - Google Voice Search (GOOG-411, Audio Indexing, Translation), Google Now
 - Apple's Siri (QA)
 - Microsoft Cortana (QA), Skype Translator
 - Amazon *Echo* (QA)
 - Facebook *chatbot*





\$300,000



\$1,000,000

WATSON



\$200,000

We are witnessing the golden age of ASR!



Speech-to-Speech Translation

Handheld System



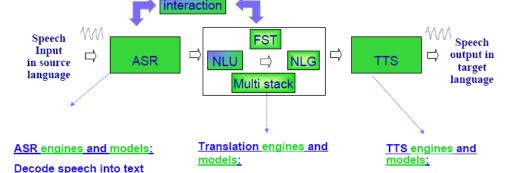












Translate word/concept to

Convert Text to

Speech



Adapted from the presentation slides of Dr. Yuging Gao's at ISCSLP2008





Speech Summarization

conversations



meetings



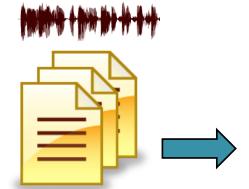
lectures



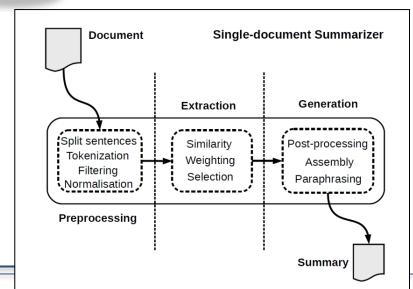
broadcast and TV news







distilling important information abstractive vs. extractive generic vs. query-oriented single- vs. multi-documents





Speech Summarization: A Running Example



Manual transcript

我們繼續來關心的是身體的健康

曾經 因為 心臟病 車禍 等 因素 而 接受 過 醫院急救 的 民眾 請 您 特別 留意 下面 這則 醫療 訊息

因為病患 在急救 進行 插管 治療 時常 常容易 傷 到 氣管 出現 呼吸 困難 的 後遺症醫師 提醒 曾經 急救 插管 的 民眾 要 注意 呼吸 道 的 癒 後 狀況

今年二十一歲的蘇先生兩年前遭到電擊意外差點送命

雖然 經過 急救 撿 回 性命 卻 在一年後出現了呼吸困難的後遺症

呼吸的時候都覺得快喘不過氣連講話講個一兩個字或者是走路走走一下子就覺得快喘不過氣來

蘇 先生 後來 才 知道 當初 在 醫院急救 時 醫師 處理 頸部 插 管 不 小心 導致 他 的 氣管 受傷

氣管 周圍 長出 肉 芽 組織 整個 呼吸 道 因此 阻塞

插管的問題傷害到這個黏膜以致於這黏膜長了一圈這個肉芽組織你可以看到這邊這個洞只剩下大概三變成只靠這三在呼吸

這肉芽組織是不應該有所以本來應該有這麼大一個洞可以呼吸現在只剩下這麼小一個洞可以呼吸

所以 解決 蘇 先生 呼吸 困難 的 唯一 方法 就是 進行 氣管 環狀 軟骨 的 切除 手術 將 周圍 的 肉 牙 組織 去除 恢復正常 的 呼吸 道

這種 手術 對上 呼吸 道 阻塞 的 病患 有 很 大 的 幫助

不過 醫師 也 提醒 民眾 如果 肉 牙 組織 擴散 到 聲帶 部位 就 不能夠 做 這樣 的 手術 以免 影響 發音

公視 新聞 洪 蕙 竹 郭 俊 麟 採訪 報導

ASR output

風景 在 關心 的 是 身體 的 健康

曾經因為 心臟病 車禍 的 因素 而 接受 過 醫院 七 九 的 民眾 去年 特別 留意 下 明哲 則 要 去 七

一位 病患 在 急救 情形 插管 治療 師 常常 中 英 上午 到 氣管 出現 呼吸 困難 等 後遺症

醫師 提醒 才 引進 七 九 場 館 的 民眾 要 注意 布希 高 的 北投 狀況

今年二十一歲的蘇先生兩年前遭到電擊意外差點送命

雖然 經過 急救 前 回 性命 謝 在 一 年 後 出現 了 呼吸 困難 的 後遺症

賈西亞 所作 這個 款 傳 不過 七 億元 講話 講 課 另 兩 個 字 或 失蹤 五 宗 座 一下子就 覺得 會 從中 國 企

福建省 後來 才 知道 當初 在 醫院急救 時 一些 處理 經過 查辦 不 小心 導致 它 的 器官 受傷

習慣 這 位 長出 中亞 組織 整合 呼吸 道 因此 足賽

曹 文 特 問題 妨礙 到 真面目 被 行政院 模範 的 權責 若要 出資

米 可 抗 痙攣 這個 棟 指出 有的 的 三 名 漁民 特 電子 扣 著 三 名 女 特色 主題 除了 住宿 等 人 罪 本來 應該 在 末代 的 東北 虎 旗 新竹縣 調 增 為 效率

的 動 可以 忽視

隨 解決 簇 先生 呼吸 困難 的 唯一 方法 就是 進行 氣管 換 裝 冷酷 的 切除 手術 將 朝 威 的 中亞 組織 取出 恢復正常 的 體細胞

這種 手術 對上 科技 島 足賽 的 病患 有 很 大 的 幫助

不過 醫師 也 提醒 民眾 若 中亞 組織 擴散 到 省 逮捕 為止 共 構 多 張 的 手術 以免 影響 他 因

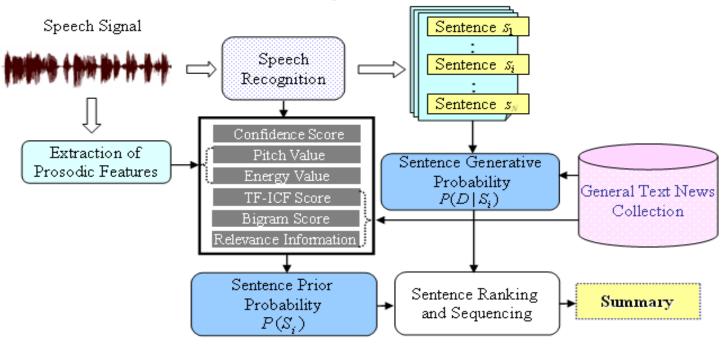
公視新聞宏輝杜家駿明採訪報導



A Novel Framework for Speech Summarization

Schematic Illustration

Spoken Document to be Summarized D



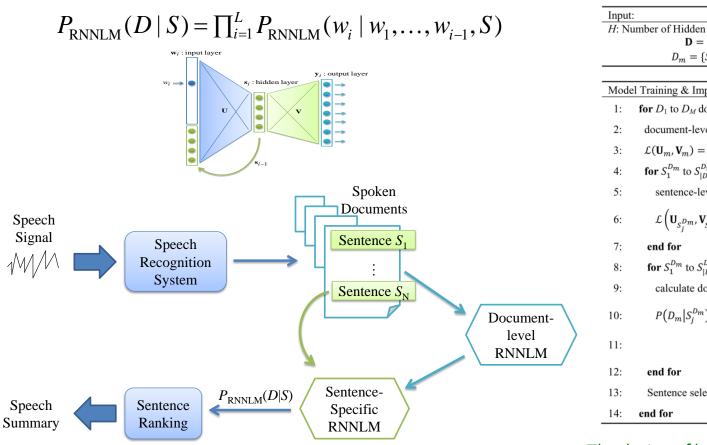
$$S^* = \underset{S_i \in D}{\operatorname{arg \, min}} \sum_{S_j \in D} Loss(S_i, S_j) \cdot P(S_j | D)$$

$$= \underset{S_i \in D}{\operatorname{arg \, min}} \sum_{S_j \in D} Loss(S_i, S_j) \cdot \frac{P(D | S_j) P(S_j)}{\sum_{S_m \in D} P(D | S_m) P(S_m)}$$



Speech Summarization with Recurrent Neural Networks (RNNs)

Recurrent Neural Networks (RNN) for sentence modeling



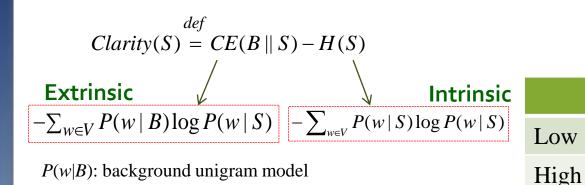
H: Number of Hidden Layer Neurons $\mathbf{D} = \{D_1, \cdots, D_m, \cdots, D_M\}$ Model Training & Important Sentence Ranking: **for** D_1 to D_M do document-level RNNLM model training $\mathcal{L}(\mathbf{U}_m, \mathbf{V}_m) = \sum_{i=1}^{|D_m|} \log (y_i)$ for $S_1^{D_m}$ to $S_{D_m}^{D_m}$ do sentence-level RNNLM model training $\mathcal{L}\left(\mathbf{U}_{S_{i}^{D_{m}}}, \mathbf{V}_{S_{i}^{D_{m}}} | \mathbf{U}_{m}, \mathbf{V}_{m}\right) = \sum_{i=1}^{|S_{i}^{D_{m}}|} \log(y_{i})$ for $S_1^{D_m}$ to $S_{D_m}^{D_m}$ do calculate document likelihood $P(D_m|S_i^{D_m}) = \prod_{i=1}^{|S_j^{D_m}|} P(w_i|w_1, ..., w_{i-1}, S_i^{D_m})$ $= \prod_{i=1}^{\left|S_{j}^{Dm}\right|} P\left(w_{i} \middle| \mathbf{U}_{S_{i}^{Dm}}, \mathbf{V}_{S_{i}^{Dm}}, S_{j}^{Dm}\right)$ Sentence selection according to $P(D_m|S_i^{D_m})$





Speech Summarization with Clarity Measure

- A clarity score is defined for each sentence
 - The clarity score incorporates both **intrinsic** and **extrinsic** cues from the sentence P(w|S) P(w|S)

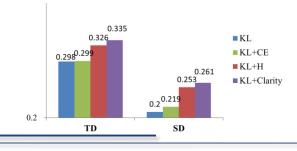


• The clarity score can be combined with KL-Divergence Measure for selecting salient sentences:

$$-KL(D \parallel S) + Clarity(S)$$

$$= -KL(D \parallel S) + CE(N_D \parallel S) - H(S)$$

The higher the score, the more salient the sentence.



H(S)

Specific

Uniform

 $CE(B \parallel S)$

Close to N_p

Away from N_D



Speech Summarization with Density Peaks Clustering

- Fundamental Premise: Summary Sentences should Have
 - A higher density score than other sentences
 - A higher divergence score than other sentences that also have high density scores
- The density score for any sentence S_i in a document D to be summarized can be defined by

Subtopic 1

Subtopic 2

$$density(S_i) = \frac{1}{K-1} \sum_{j=1, j \neq i}^{K} \chi(sim(S_i, S_j) - \delta)$$

$$\chi(x) = \begin{cases} 1 & \text{, if } x > 0 \\ 0 & \text{, otherwise} \end{cases}$$

 After the density score for each sentence is obtained, the divergence scores of the sentences are calculated by

$$divergence(S_i) = 1 - \max_{\substack{\forall S_j \in D \\ density(S_i) > density(S_i)}} sim(S_i, S_j)$$



Subtopic 3

Computer-Assisted Language Training (CAPT)



- Pronunciation of Lexical Tones: Detection and Assessment
- Pronunciation of Sub-word (Syllable, INITIAL/FINAL) Units: Detection and Assessment
- Speaking Style (Duration, Fluency):
 Assessment
- Overall Scoring (word-, phrase-, sentence-levels)



English



專為國內國中、小學生所設計的

得更多樣豐富的英語學習資源

「遊戲賽年華」精選Flash遊戲·讓英語 學習變得更有趣。 「闡開式RPG角色扮演遊戲」讓學習者 沈浸於使用英語的學習環境。

内容·主要的特色與目標成效如下:
· 「基本學習內容」動畫版·提供基本學習

展課程遊戲·讓學習字量變有趣

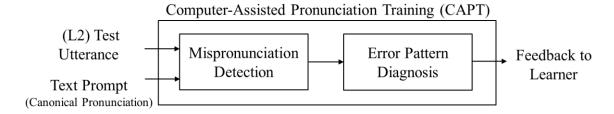
「文法闖關大挑戰」提供互動式文法



- 1. Mandarin Chinese CAPT: http://140.122.96.191/ALS/assessment.aspx
- 2. English CAPT: http://www.coolenglish.edu.tw/

CAPT: Motivation

- Computer assisted pronunciation training (CAPT) has attracted increasing research interest recently, partly due to the rapid progress of automatic speech recognition (ASR) technology
 - Deep Learning + Increasing Computational Power + Big Data + ...

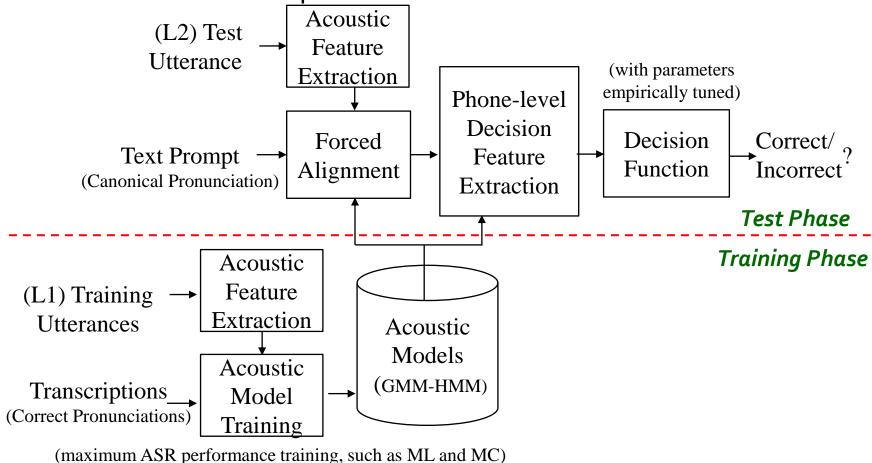


- Mispronunciation detection (MD) is an essential module in a CAPT system
 - Assist second-language (L2) learners to pinpoint incorrect pronunciations in a given utterance in order to improve their spoken proficiency
 - E.g., phone-level or word-level substitution errors, insertion errors, deletion errors, among others



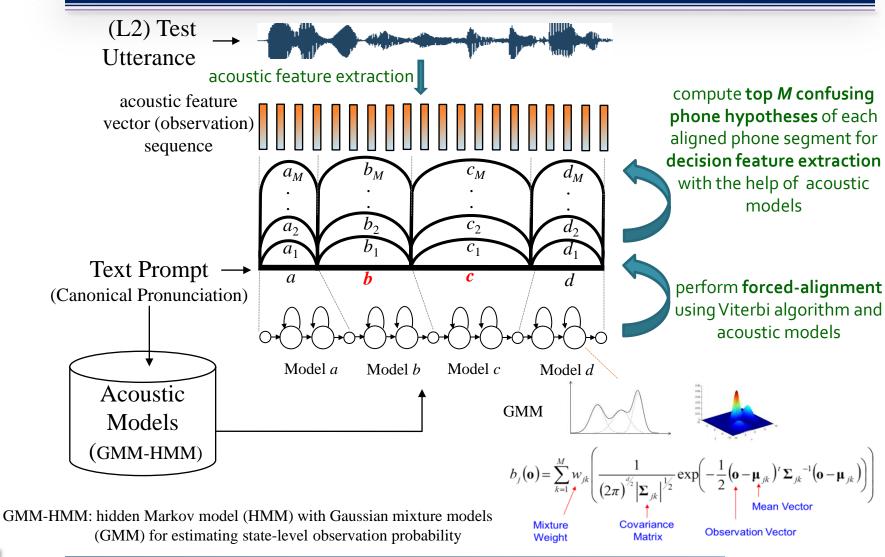
Technical Framework for MD

Schematic diagram of a conventional (mainstream)
 framework for mispronunciation detection





Forced Alignment & Generating Competing Phone Hypotheses (in the Test Phase)





Phone-level Decision Feature Extraction

Adopt the commonly-used goodness of pronunciation (GOP)
measure for decision feature extraction, based on the phonelevel posterior probabilities computed with forced alignment
and acoustic models

$$GOP(u,n) = \frac{1}{T_{u,n}} \log P(q_{u,n} \mid \mathbf{O}_{u,n})$$

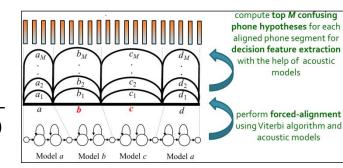
$$\approx \frac{1}{T_{u,n}} \log \frac{P(\mathbf{O}_{u,n} \mid q_{u,n})}{\sum_{\widetilde{q} \in \{\text{Top } M\}} P(\mathbf{O}_{u,n} \mid \widetilde{q})}$$

posterior probability

log likelihood ratio

or

$$\mathrm{GOP}(u,n) \approx \frac{1}{T_{u,n}} \log \frac{P(\mathbf{O}_{u,n} \mid q_{u,n})}{\max_{\widetilde{q} \in \{Top \, \mathbf{M}\}} P(\mathbf{O}_{u,n} \mid \widetilde{q})}$$





Phone-level Decision Functions

• As to the decision function, we can adopt the **logistic** sigmoid function for our purpose $\mathbb{D}^{(u,n)}$

$$D(u,n) = \frac{1}{1 + \exp[\alpha(GOP(u,n) + \beta)]}$$

- $\alpha(GOP(u,n) + \beta)$
- Take the GOP score as the input and output a decision score, ranging between o and 1
- $D(u,n) \ge \tau$ implies the occurrence of mispronunciation for phone $q_{u,n}$
 - The higher the decision score, $\mathbf{D}(u,n)$, the more likely the phone $q_{u,n}$ is mispronounced
- The parameters α, β and the threshold τ are empirically tuned in practice (one size fits all: all phones share the same set of parameters/threshold)



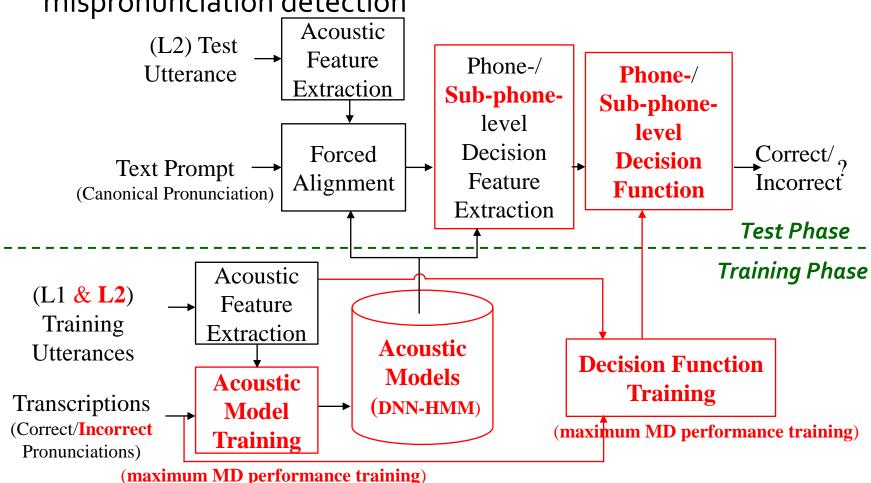
Our Research Contributions for MD (1/2)

- We explore recent advances in deep learning (especially deep neural networks, DNN) to achieve better speech feature extraction and acoustic modeling
- 2. An effective learning approach is proposed, which estimates the DNN-based acoustic models by optimizing an objective directly linked to the ultimate evaluation metric of mispronunciation detection
- Decision functions of different levels of granularity, with either phone- or sub-phone(senone)-dependent parameterization, are also explored for mispronunciation detection



Our Research Contributions for MD (2/2)

 Schematic diagram of our proposed approach to mispronunciation detection





Maximum Performance Training for MD

- Instead of training the acoustic models with criteria that maximize the ASR performance, we attempt to train the acoustic models with an objective function that directly maximizes the performance of MD
 - For example, the maximum F1-score criterion (MFC)

$$\Xi(\mathbf{\theta}) = \frac{2C_{\mathrm{D}\cap\mathrm{H}}}{C_{\mathrm{D}} + C_{\mathrm{H}}} = \frac{2 \cdot \sum_{u=1}^{U} \sum_{n=1}^{N_{u}} \mathrm{I}(\mathrm{D}(u,n)) \cdot \mathrm{H}(u,n)}{\left[\sum_{u=1}^{U} \sum_{n=1}^{N_{u}} \mathrm{I}(\mathrm{D}(u,n))\right] + C_{\mathrm{H}}}$$

$$\approx \frac{2 \cdot \sum_{u=1}^{U} \sum_{n=1}^{N_{u}} \mathrm{D}(u,n) \cdot \mathrm{H}(u,n)}{\left[\sum_{u=1}^{U} \sum_{n=1}^{N_{u}} \mathrm{D}(u,n)\right] + C_{\mathrm{H}}}$$

- Where θ denotes the set of parameters of both the DNN-HMM based acoustic models and the decision function
- $C_{D\cap H}$ is the total number of phone segments in the training set that are identified as being mispronounced simultaneously by both the current mispronunciation detection module and the majority vote of human assessors
- Optimized by stochastic gradient ascent algorithm + chain rule for differentiation



Appendix: F1 Score for Performance Evaluation

 The default evaluation metric for mispronunciation detection employed in this work is the F1 score, which is a harmonic mean of precision and recall

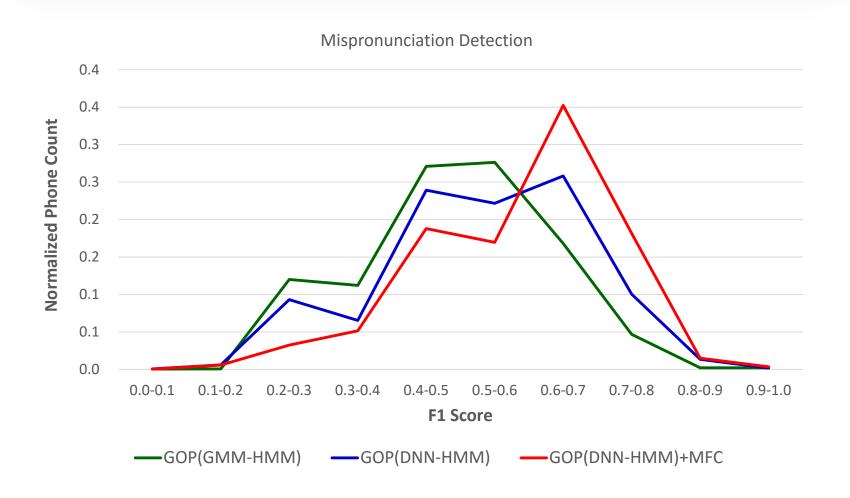
$$F1Score = \frac{2 \cdot Precision \cdot Recall}{Precision + Recall} = \frac{C_{D \cap H}}{C_{D} + C_{H}}$$

$$Precision = \frac{True \ Positive}{True \ Positive + False \ Positive} = \frac{C_{D \cap H}}{C_{D}}$$

Recall =
$$\frac{\text{True Positive}}{\text{True Positive} + \text{False Negative}} = \frac{C_{D \cap H}}{C_{H}}$$



Performance Evaluation of MD





A Running Example of MD





Conclusions (1/2)

- Multimedia information access (over the Web) using speech will be very promising in the near future
- Speech processing technologies are expected to play an essential role in computer-aided (language) learning
- We have observed an increasing surge of interest in developing deep learning techniques for text and multimedia processing

(as pointed out by Dr. Li Deng at Interspeech 2015)

- Speech recognition: all low-hanging fruits are taken
- Image recognition: most low-hanging fruits are taken
- Natural language processing: not many low-hanging fruits are there
- Big data analytics (recommendations, user behaviors, business strategies) would be a new frontier



Conclusions (2/2)

Machine Learning (ML) emerges to be an attractive realm of research for young talents
 Mathematics (Probability

Confluence of Multiple Disciplines

Theory & Linear Algebra) **Programming** Languages **Statistics Networking Natural Machine** Language Learning **Processing Big Data** Cloud Computing Signal Processing

Exploring Known Unknowns vs.
Exploring Unknown Unknowns

